

MODEL:	132C	132CS	250A	250A-SV	250AS	250AS w/Autoln	252	252S	252S w/Autoln	380	380S	380S w/Autoln	382S	382S w/Autoln
	O	O	S	S	S	S	S	S	S	S	S	S	S	S
STANDARD EQUIPMENT														
Flood Coolant System	O	O	S	S	S	S	S	S	S	S	S	S	S	S
Enclosed Cabinet Base	O	S	S	S	S	S	S	S	S	S	S	S	S	S
Traverse Table Stop, Adjustable	S	S	S	S	S	S	S	S	S	S	S	S	S	S
Taper nose spindle & hub	S	S	S	S	S	S	S	S	S	S	S	S	S	S
Balancing flange	S	S	S	-	S	-	S	S	-	S	S	-	S	-
Hub & spindle wrench	S	S	S	S	S	S	S	S	S	S	S	S	S	S
Hub puller	S	S	S	S	S	S	S	S	S	S	S	S	S	S
AlOxide-Ceramic blend grinding wheel	S	S	S	-	S	-	S	S	-	S	S	-	S	-
CBN Plated Grinding Wheel	-	-	-	S	-	S	-	-	S	-	-	S	-	S
Straight diamond dresser	S	S	S	-	S	S	S	S	S	S	S	S	S	S
Angle diamond dresser	S	S	S	-	S	S	S	S	S	S	S	S	S	S
# 2 MT Rear Steady Rest	S	S	S	S	S	S	S	S	S	S	S	S	S	S
# 3 MT Rear Steady Rest	S	S	S	S	S	S	S	S	S	S	S	S	S	S
# 4 MT Rear Steady Rest	S	S	S	S	S	S	S	S	S	S	S	S	S	S
# 5 MT Rear Steady Rest	-	-	O	O	O	O	O	O	O	S	S	S	S	S
# 6 MT Rear Steady Rest	-	-	-	-	-	-	-	-	-	S	S	S	S	S
# 4 Cam-RH 2-flute drills & taps	S	S	S	S	S	S	S	S	S	S	S	S	S	S
# 6 Cam-RH 2-flute step & subland drills	S	S	S	O	S	S	S	S	S	S	S	S	S	S
# 8 Cam-RH 4-flute drills & taps	S	S	S	O	S	S	S	S	S	S	S	S	S	S
#14S Cam-RH Structural Steel Point	O	O	O	S	O	O	O	O	O	O	O	O	O	O
#22Cam-RH single flute	S	S	-	-	-	-	S	S	S	-	-	-	S	S
#24Cam-RH 3-flute	S	S	-	-	-	-	S	S	S	-	-	-	S	S
Set of hex key wrenches	S	S	S	S	S	S	S	S	S	S	S	S	S	S
Chuck key	S	S	S	S	S	S	S	S	S	S	S	S	S	S
Incandescent work light (115v)	S	S	S	S	S	S	S	S	S	S	S	S	S	S
115/230V, 60 Hz, ½ HP, 1-phase, TEFC motor, wired 115v	S	S	S	S	S	-	S	S	-	-	-	-	-	-
208/230/400/460V, 50/60Hz, 1 HP, 3-phase, TEFC motor	O	O	O	O	O	S	O	O	S	S	S	-	S	-
208/230/400/460V, 50/60 Hz, 1-½ HP, 3-phase, TEFC motor	-	-	-	-	-	-	-	-	-	-	S	-	S	-
Workhead Power Drive System	-	S	-	-	S	S	-	S	S	-	S	S	S	S
Automatic Infeed System	-	-	-	-	-	S	-	-	S	-	S	-	S	-
Illustrated operation manual	S	S	S	S	S	S	S	S	S	S	S	S	S	S
Training DVD with Menu	S	S	S	S	S	S	S	S	S	S	S	S	S	S

KEY:

- = Not Available S = Standard O = Optional Autoln = Automatic Infeed System